LEGO®

INDIANA JONES

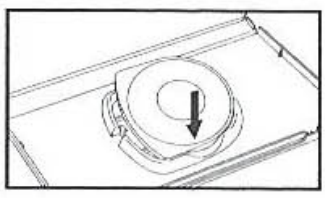
THE ORIGINAL ADVENTURES

TT games

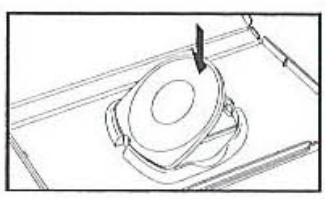
LUCASARTS™

PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usager discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email **anti-piracy@eu.playstation.com** or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty.

Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-

The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age rating of the game reflects the intensity of this content. The icons are:-

VIOLENCE | BAD LANGUAGE | FEAR | SEXUAL CONTENT | DRUGS | DISCRIMINATION | GAMBLING

The third part is an icon indicating the game can be played online. This icon may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
http://www.pegi.info

ULES-01086

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SYSTEM SOFTWARE-UPDATES

This PSP™ (PlayStation®Portable) Game includes System Software update data for the PSP™ system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.

By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- **During an update, do not remove the AC Adaptor.**
- **During an update, do not turn off the power or remove the PSP™Game.**
- **Do not cancel the update before completion as this may cause damage to the PSP™ system.**

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

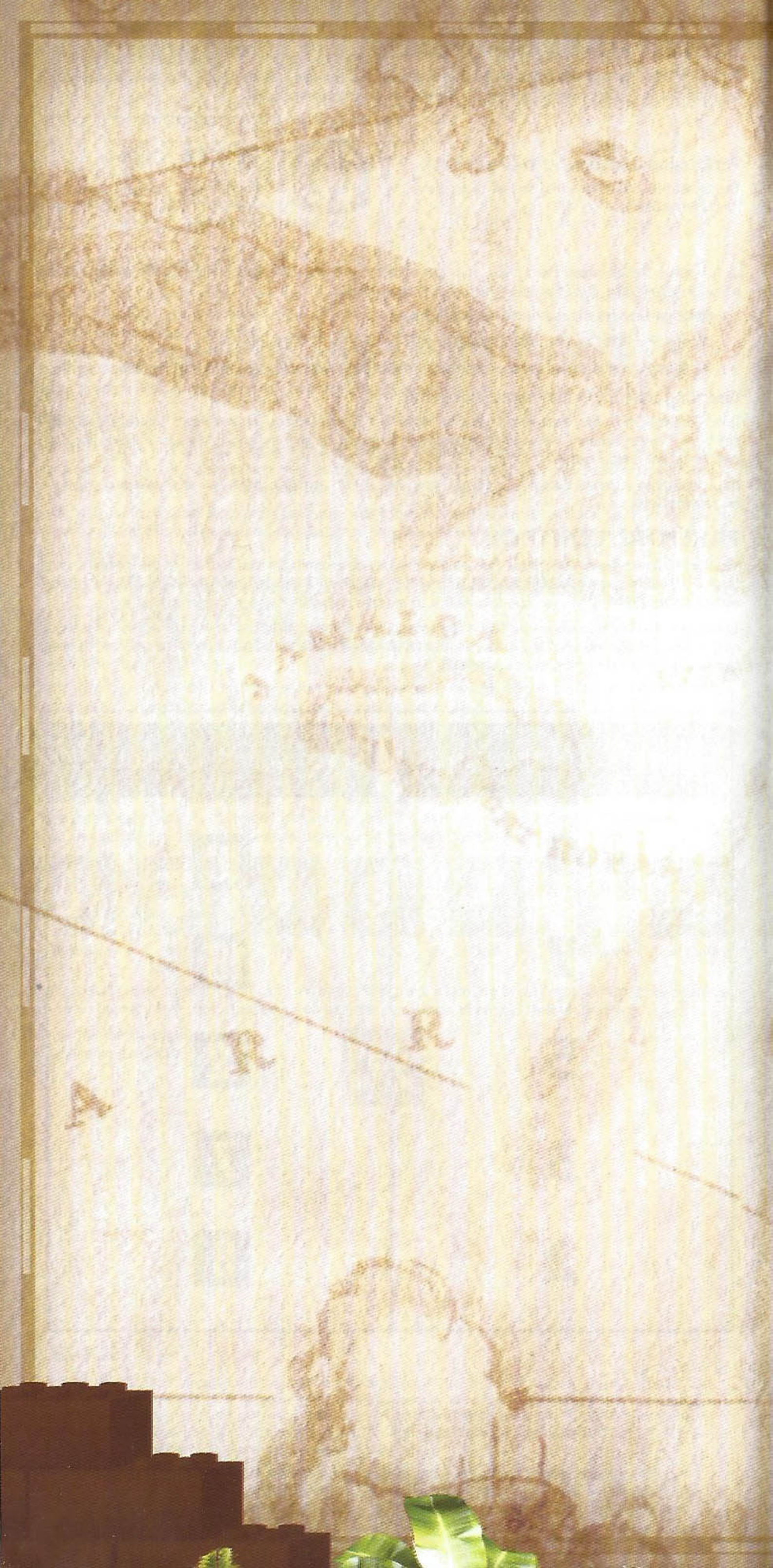
For details on System Software updates for the PSP™ system, refer to the following website: **eu.playstation.com**

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to thePSP™ system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+



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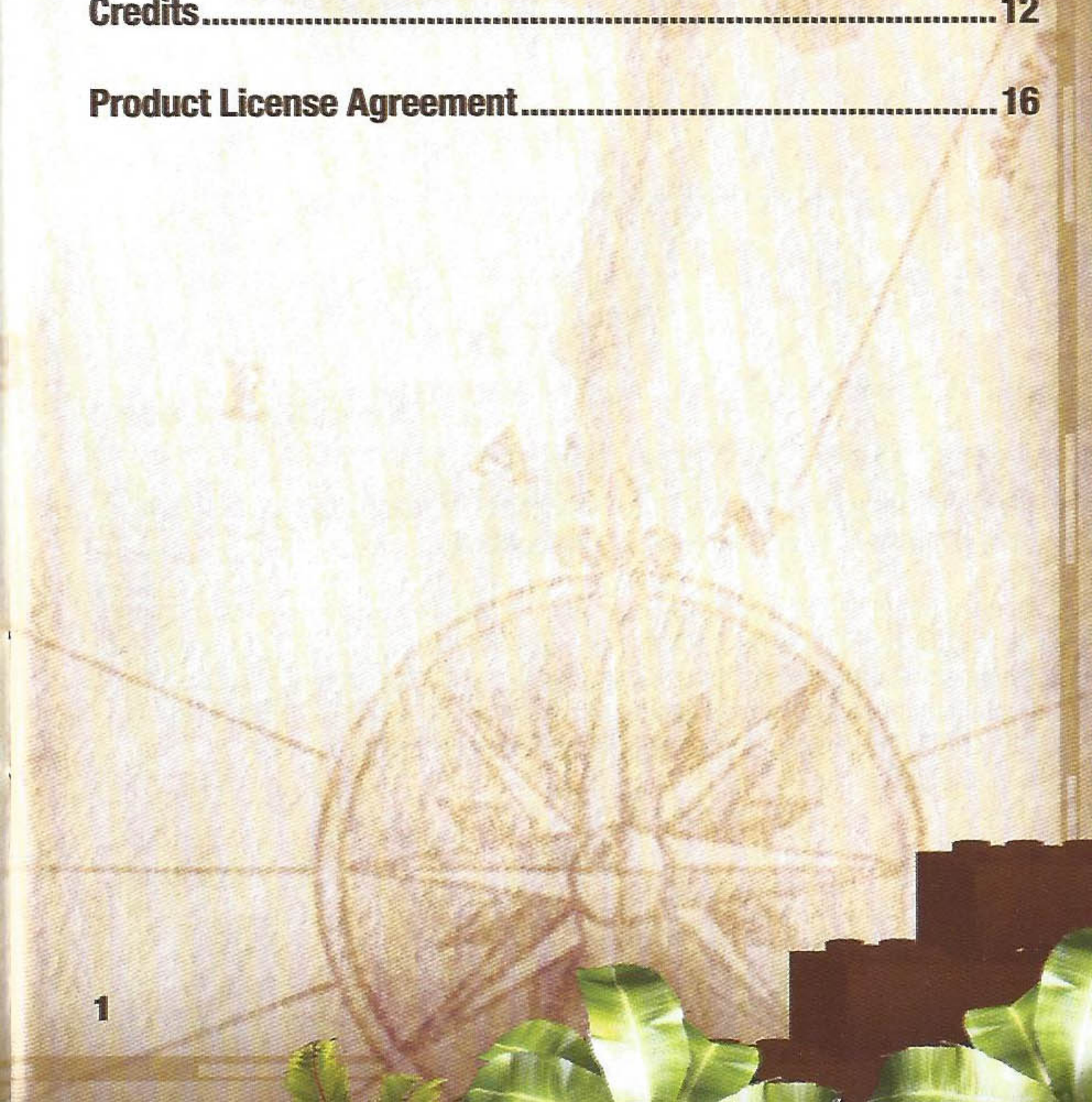
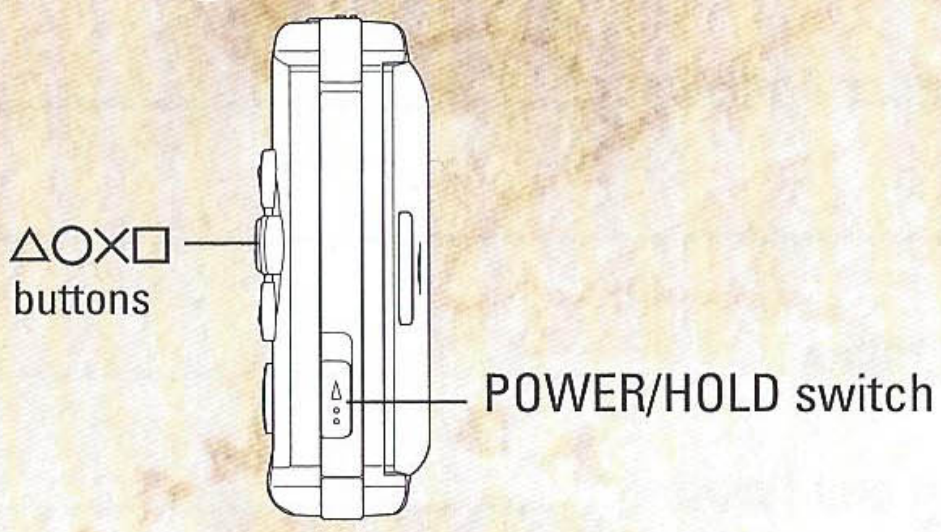


Getting Started

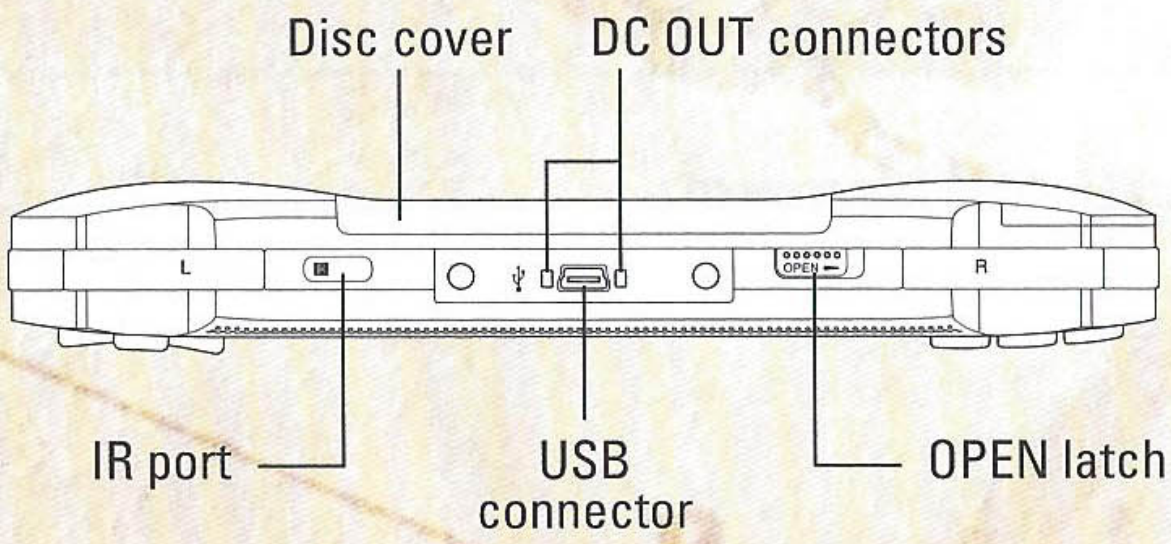
Setting Up Your PSP® (PlayStation®Portable) System

Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. INSERT the **LEGO® *Indiana Jones*™: The Original Adventures** disc with the label facing the system rear, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the PSP®Game icon. A thumbnail for the software is displayed. Select the thumbnail and press ⊗ of the PSP® system to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

Right side view



Front view



NOTICE: Do not eject a PSP®Game disc while it is playing.

Memory Stick Duo™

Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.

To save game settings and progress, insert a Memory Stick Duo™ or Memory Stick PRO Duo™ into the Memory Stick Duo™ slot of your PSP®. You can load saved game data from the same memory stick, or any Memory Stick Duo™ containing previously saved games. **Note**: A Memory Stick Duo™ or Memory Stick PRO Duo™ with at least 128 KB of free space is required for a "Save Game" file.

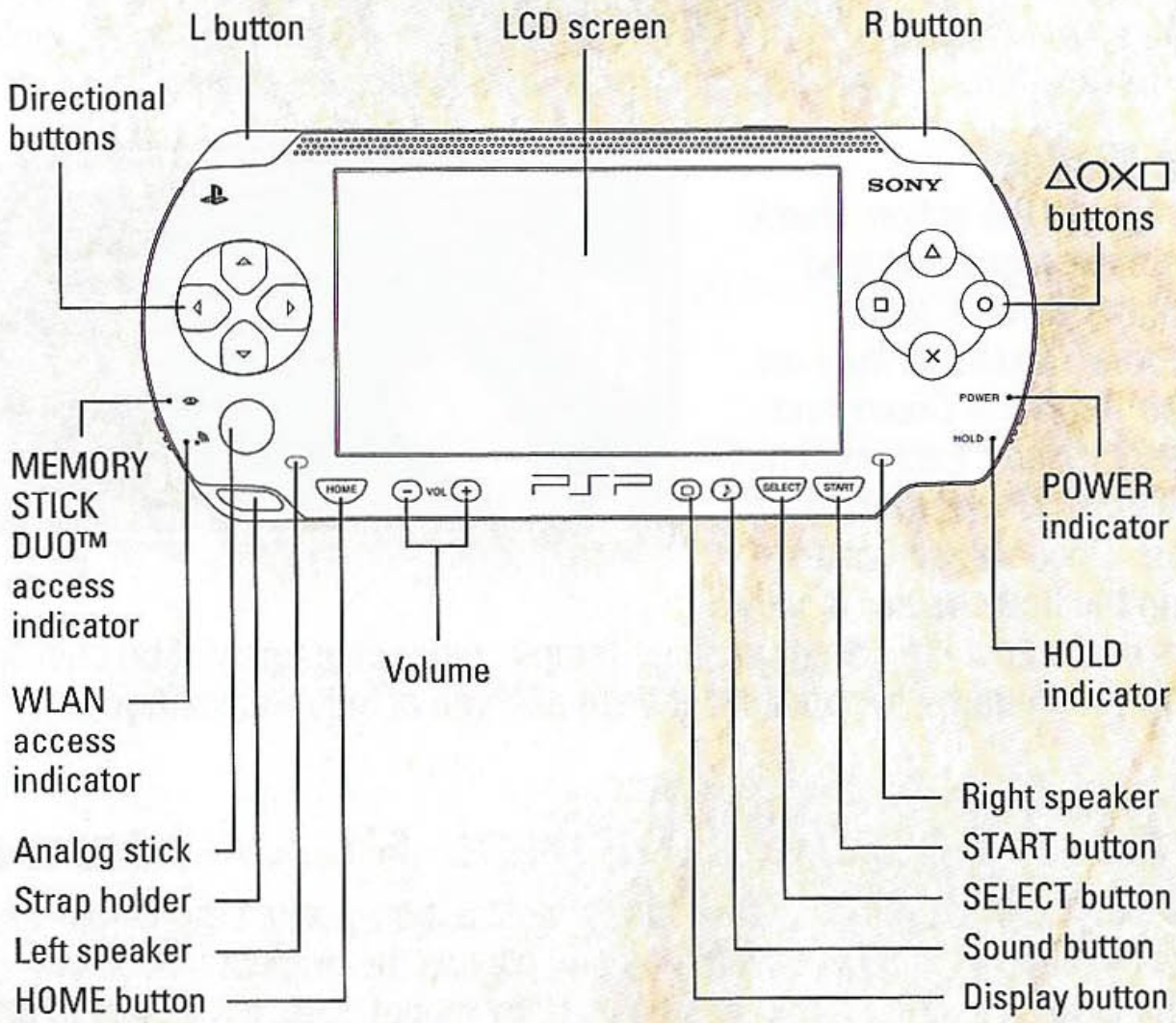
Saving Profiles and Settings
Your profile and settings are automatically saved after changing settings and options and when you return to the Main Menu.

Auto Save
As you progress, a message will appear on screen indicating your profile and settings are being saved. While this message is on screen, DO NOT remove the Memory Stick Duo™ or Memory Stick PRO Duo™ or turn off your console.

Loading Saved Game Settings
Your saved game settings will automatically be loaded when first booting up LEGO® *Indiana Jones*™: The Original Adventures.

PSP® (PlayStation®Portable) System Configuration

PSP® (PlayStation®Portable) system configuration



Wireless (WLAN) Features
Software titles that support Wireless functionality allow you to communicate with other PSP® systems, download data and compete against other players via connection to a wireless local area network (WLAN). You can adjust the network settings to allow connection to a wireless local area network (WLAN). There are two WLAN modes: Ad Hoc and Infrastructure mode.

Ad hoc Mode: Ad hoc mode is a wireless feature that allows two or more individual PSP® systems to communicate directly with each other.

Welcome

He's smart, he's daring, he's brave, and he's plastic! Welcome to **LEGO® *Indiana Jones*™: The Original Adventures!** Along with a colourful cast of friends and enemies, Indy seeks the greatest archaeological finds of all time. Use your whip to crack open the fun and swing into action in this all new LEGO® adventure.

Barnett College

Indiana's Classroom

Step into the halls where some of the greatest minds have discussed the most important discoveries of all times. One of the most famous of them all, Indiana Jones, has become the most popular professor the school has seen. Along with his teaching duties, it's here that Dr. Jones's plans for his next great archeological adventure!

Game Modes

To get right to the action, check out the three maps that lead to the three *Indiana Jones* adventures: *Raiders of the Lost Ark; The Temple of Doom*; and *The Last Crusade*. Each map has 6 locations that lead to different chapters. Once you complete studying the first chapter of Indy's *Raiders of the Lost Ark* adventure, Lost Temple, other chapters will be unlocked allowing you to move, in parallel, between all three of Indy's adventures.

Story Mode & Free Play Mode

Story Mode is where you can relive Indy's most action-packed moments. You can follow the events of his adventures and play as the original characters from the films. And don't forget about Free Play mode! Sure, it's a blast to play as the original characters, but think about how fun it would be to play those same amazing adventures with any character you want! You'll need to play each chapter with the original characters in story mode first before you can go around playing with anyone else in Free Play.

Please note that the Dean of Archeology has deemed Free Play mode levels to be too much fun and has only provided a few characters to play with. If you want more characters for Free Play mode, you'll have to unlock them.

Exploring Barnett College

The Library

Visit the Library to see history come to life! Talk to the Librarian to increase your collection of Free Play characters. Tag other characters in the library to take control of them, by pressing the △ button.

The Art Room

In a LEGO® world, anything is possible. In the Art Room, express your creativity by creating your own customised characters – then take them in to a Free Play adventure!

The Mail Room

In your adventures across the globe, look out for hidden packages containing ancient artifacts of great power. Whenever you find them, pick them up and take them to a mailbox. When your travels are complete and you return to the College, go to the Mail Room and make a collection - once you've paid for the shipping, of course! You can activate or de-activate these "Extra" powers using the Extras Menu, from the Pause Menu.

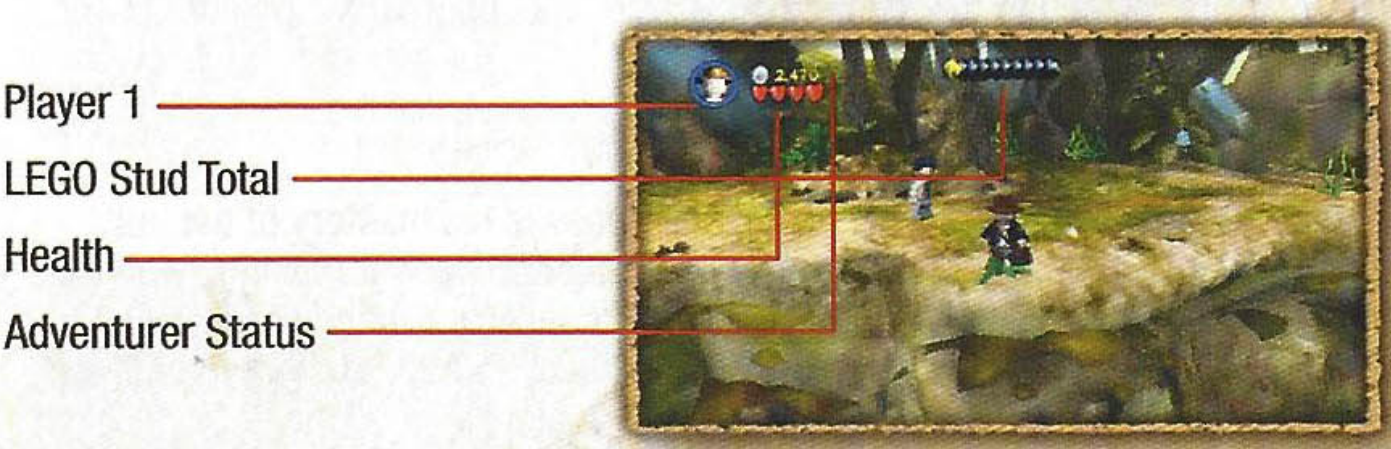
The Math Classroom

Got a secret code? Congratulations! Write it on the blackboard here.

Explore And Discover

Rumours abound of hidden areas in the College – perhaps, it is said, there are even secret levels, somewhere, waiting to be discovered. Can you uncover the truth?

On-Screen Information



Controls

Character / Vehicle Navigation	**Analog stick**
Jump	⊗ **button**
Attack	□ **button**
Use Ability / Tool	○ **button**
Use Whip	○ **button**
Pause / in-game options	START **button**
Freeplay Character Toggle	L / R **buttons**
Free Tag	△ **button**
Highlight menu option	**Analog stick** ⇧/⇩
Select highlighted option	⊗ **button**
Change Setting	**Analog stick** ⇦/⇨
Go Back / Cancel	○ **button**

Free Tagging

You need teamwork to solve puzzles, so at any time, press the △ button to switch characters.

Character Abilities

Building

In the world of LEGO® *Indiana Jones*™, you'll often need to build an object out of LEGO® pieces to overcome an obstacle. Just approach a pile of LEGO® bricks and hold the ○ button to build.

The Whip

One of the best parts of playing as Indiana Jones is his mastery of the bull whip! Use it to gain access to areas of levels that he cannot reach by walking or jumping. Look for wooden whip platforms to discover many of the ways you can use the whip. Press the ○ button to drag, topple, pull, activate, and even disarm enemies!

Combat

Almost every character in the game has a combat-style, find out what you like best. However, keep in mind that some weapons have abilities to help you through a chapter. For example, the shovel can also be used to dig up treasure and pieces used to solve puzzles.

Carry

When you need to get an object from one place to another, what should you do? Pick it up of course! Whenever you are close to an object, press the ◎ button to pick up that object. Look for special green pads to drop these objects on.

Rope Climb / Swing

Any character can climb to new heights with ropes. Jump towards the rope to grab hold and use the analog stick to access higher platforms. Press jump again to jump off.

Academic

In the *Indiana Jones* world academic characters, like Prof. Jones Sr. and Marcus Brody, have the ability to access areas of the level by translating special jumbled pictures. Pick up books to allow any character to use this ability.

Excavate

Excavation characters like Sallah and Satipo have the ability to dig up objects or entrances to new areas of the level. Pick up a shovel to allow any character to use this ability.

Small Access

Sometimes the best character is the smallest! Small characters, like Short Round and the Maharajah, have the ability to use small access. Small characters can enter one and exit another in a different location and vice versa.

Object Throwing

Ammo problems? Start throwing the room at them! Most characters can throw chairs and bottles at enemies. Press the ◎ button to pick up the object and the ◎ button to throw it at the target.

Bananas / Monkey

It's time to get down to monkey business. If you see a monkey holding something you might need, toss him a banana and he will give it to you.

Mechanics

Certain characters have the ability to fix any non working machine. Look for the sparks and tap the ◎ button when your character has a wrench in their hands.

Special Character Access

Certain areas can only be accessed by soldiers or Thuggees – but you can trick your way in by wearing the correct headgear. Pick up hats from defeated enemies to disguise yourself, then stand in front of a guard post or Thuggee Statue and press the displayed button for access.

ITEMS

Blow-ups

Blow-ups are destructible objects that can be destroyed by whip, gun or melee attack. Blow-ups reveal LEGO® studs and/or buildable elements when destroyed.

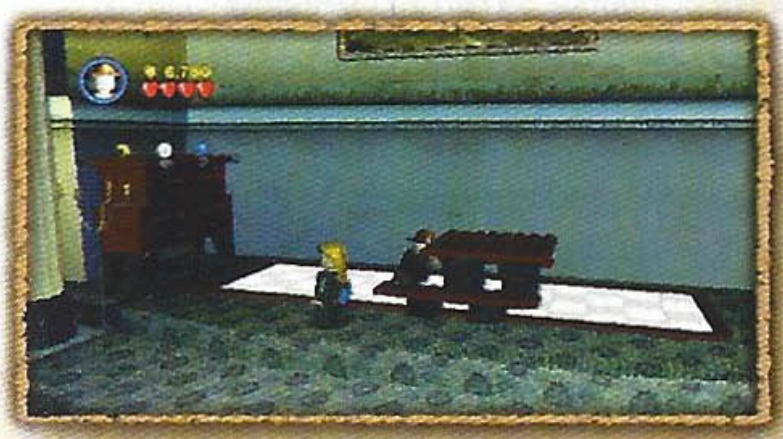
Build-its

Standard build-its

Build-its are piles of LEGO® bricks that can be constructed to make level objects such as switches, levers and steps. When standing near a pile of bricks that jiggle, press and hold the ◎ button to begin building. Some build-its have "special" properties. When using special build-its, the three blue bricks must be found and placed on the blue special build-it pad before the special object can be built.

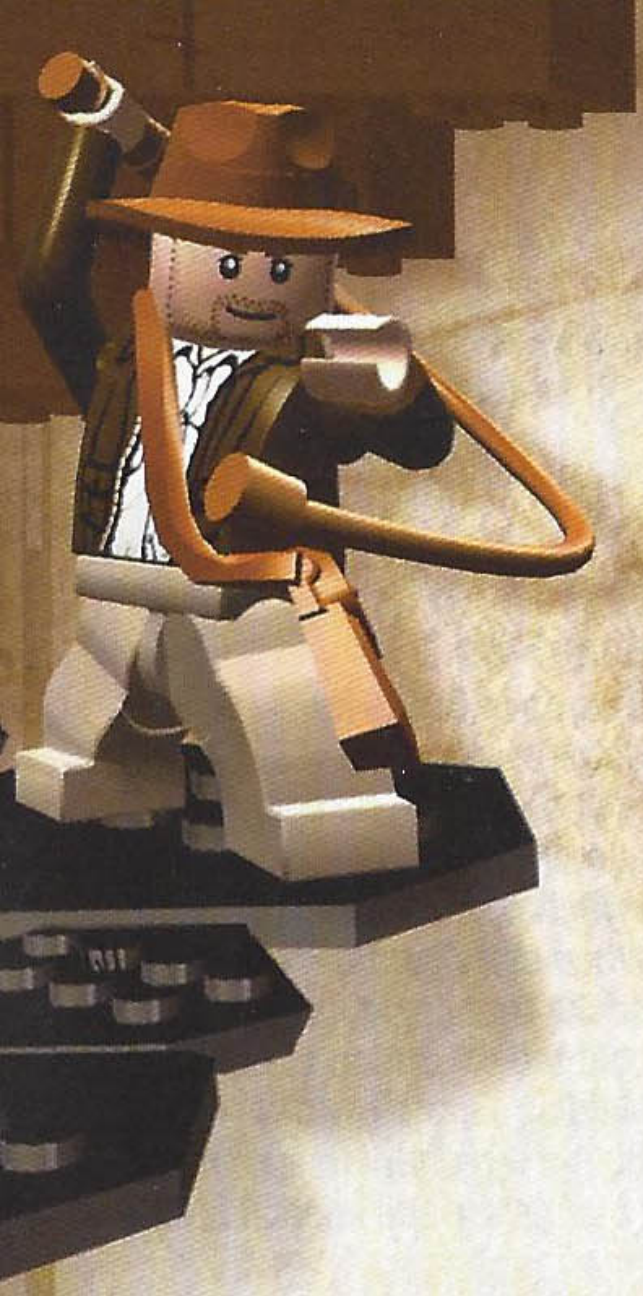
Silver LEGO® objects

Silver LEGO® objects can only be destroyed by large explosions Look for dynamite or a bazooka to take out these objects.



Movable objects

Some objects in the game can be pushed by walking into them. Pull blocks can be dragged backwards by walking into the pull handle and thumbing the analog stick in the opposite direction.



Special Torches

You can use torches to clear your path of critters and blow up obstacles. Also, torches can set some objects alight.

Phobias

Certain characters have fears that won't allow them to move forward. For example, Indiana Jones is afraid of snakes, Prof. Jones Sr. is afraid of rats, and Willie is afraid of bugs. Find a torch to clear the snakes/rats/bugs from your path and conquer the character's fears.

Dynamite

Dynamite can be used to create large explosions by using specially lit torches next to them. These explosions will often destroy silver LEGO® objects that cannot be destroyed by regular weapons.

Collectibles

Studs

Studs are LEGO® currency and are used to purchase characters, abilities and hints. There are four types of LEGO® Studs, each with a different value:

- Silver – 10 points
- Gold – 100 points
- Blue – 1,000 points
- Purple – 10,000 points

Artifacts

There are ten artifact pieces located in each chapter, some accessible in Story Mode, but the majority can only be collected in Free Play. You must collect all ten to complete the artifact.

Hearts

Some items and enemies will reveal heart tokens when destroyed. Pick these up to restore your health.

Saving and Loading

When you first complete a chapter or purchase an item, you will be asked to select a save-game file. Choose where you want to save and press the ⊗ button to confirm.

You will be asked if you wish to enable auto-save, which is recommended. If you do so, LEGO® *Indiana Jones*™: The Original Adventures will then save your progress into this file automatically at the end of each chapter.

Customer Support

CUSTOMER AND TECHNICAL SUPPORT IN EUROPE

Online Services with Activision Forums, E-Mail and File Library Support

We advise for cost efficiency that you use our online web support.

NOTE: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: http://www.activision.com/support

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: Internet support is handled in English only.

Phone Support
For any other issues not covered by our web or email support, you can contact Activision's phone support in the UK on + 44 (0)870 241 2148 between the hours of 9.00am and 5.00pm (UK time) Monday to Friday with the exception of holidays. Local rates apply.

Your calls may be monitored

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